



# STARLUX GAMES



*Sharing thrilling experiences  
through action & imagination*

StarluxGames.com • (209) 837 3389 • Orders@StarluxGames.com

# Welcome to

# STARLUX GAMES

Remember being a kid, racing off with friends to go outside and play? We do!

At its heart, Starlux began on camping trips playing Capture the Flag. Working together as a team, sneaking around the forest, sprinting at full speed – it was the best game ever! These experiences took root as a business concept when we discovered how to use LED technology to create new types of active games.

We take pride in the innovative way that our games have evolved – but also find purpose in what we offer: bringing people together to do something active and memorable.

The founder of Starlux Games, Judd King, taught high school for nine years. During that time, he noticed youth becoming less aware of their surroundings and their peers. To combat this, “I wanted to create something I would have loved as a kid – but also something that would be so incredibly engaging and dynamic that teenagers would actually put their phones down and interact with each other.”

Eight years later, we’ve sold over 250,000 copies of our games, won over a dozen awards and been featured by publications ranging from The Wall Street Journal to Buzzfeed to The Today Show.

We couldn’t be where we are if it weren’t for the support and feedback from our **AWESOME** customers and retail partners.

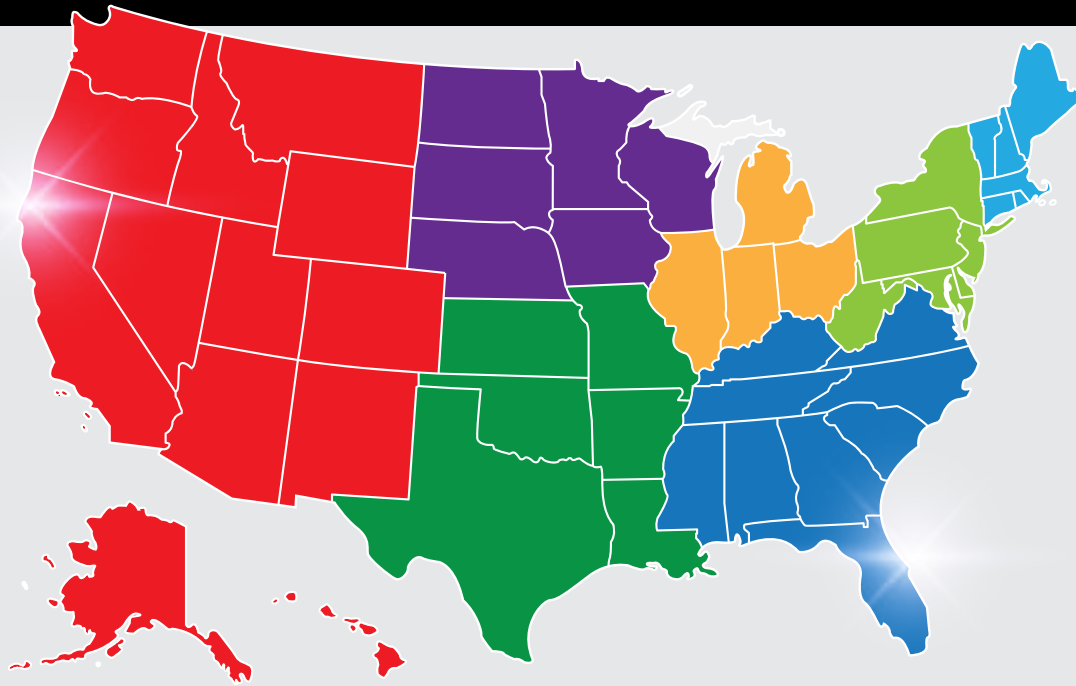
Please reach out to us if you need anything!

- The Starlux Team



*Becky Skinner, Retail Sales Manager, and Judd King, Founder*

# Our Rep Groups



**Toyology**  
(818) 222-5003  
sales@toyology.com

**ESP Sales**  
(860) 668-7209  
ellen@erstoy.com

**Ketz & Associates, Inc**  
(952) 932-7148  
info@ketzassociates.com

**Direct sales only**  
(209) 837-3389  
Orders@StarluxGames.com

**Rocket Rep**  
(847) 707-2507  
info@rocketrep.com

**Sandy Ruben & Associates**  
(843) 696-4464  
sandyrubeninfo@gmail.com

**High Five**  
(703) 724-0010  
info@highfiveinc.com

## Terms & Conditions

**ORDERS:** All orders are subject to the acceptance of Starlux Games, LLC. Orders must be in standard pack quantities or their multiples.

**PRICING & TERMS:** Starlux Games, LLC has the right to adjust pricing at their discretion. Exact pricing and credit terms can be found on our Pricing Sheet (not included here).

**PAYMENT:** Payment via check incurs no fees. Credit card and PayPal payments are subject to a 3% surcharge. Delinquent orders will incur a 1.5% surcharge per month overdue. Additionally, qualifying orders with 1/2 FFA or FFA may be charged if payment is not received within the terms of the stated order. Returned checks subject to \$35 fee.

**RETURNS:** Products are sold on a firm sales basis and non-refundable. Returns for defectives must be authorized in advance. Claims for shortages or shipping errors must be reported within 14 days.

**BACK ORDERS:** We will automatically ship back orders unless stated otherwise in writing. Backorders are subject to the same freight charges as the original order.

**POSTDATED TERMS:** We accept postdated orders up to six months in advance, pending inventory availability at the scheduled time to ship. All orders will ship as requested unless cancelled in writing. Price is maintained from the time the order is placed.

**FREIGHT:** We ship from three states: Tennessee, Michigan and California. Exact shipping locations vary based on inventory availability and delivery times. We select a carrier based on cost, speed and location (though most parcels ship via UPS Ground). Damage claims must be reported to carrier immediately and to Starlux Games LLC within ten (10) days. Freight specials can be found on our Pricing Sheet.

**RESTRICTIONS:** Sellers must adhere to MAP pricing (see Pricing Sheet). **Reselling on non retailer-owned ecommerce platforms (such as Amazon, Walmart, eBay) is strictly prohibited.**

**CUSTOMER SERVICE:** We proudly provide ongoing customer service for all Starlux Games customers, regardless of purchase location. Direct customers can contact us freely at (209) 837-3389 or support@StarluxGames.com.



### It floats, it pours, it glows!

Get kids excited about bath time using this floating, light-up bath toy. With four selectable color modes, it's easy to clean and fully reusable. Use for self-guided play, as a sensory toy or in the pool. Includes one waterproof bath toy.



Ages 1+  
Players 1-2

Item #5645



Minutes 5-20



Dims: 6x7x2"



Pool & Water



Batteries Included  
and Replaceable



0 786639 535643

See the  
game in  
action →



Ages 4-10  
Players 2-6

Item #6450



Minutes 15-60



Dims: 12.5x8x4"



Indoor/Outdoor



Requires 4 AA  
batteries



7 7932 43345 0

See the  
game in  
action →



### Restore the glowing, musical rainbow







Greedy leprechauns have stolen the colors of the rainbow and it's up to the unicorns to get them back! Spark kids' imaginations as they race to find hidden glow-in-the-dark gems and return them to the game's base: an interactive, color-changing rainbow that makes celebration sounds when the colored gems are returned. Includes one cloud light (that also works as a night light) and five gems.

# WORD TREASURES



## Pirate themed treasure hunts and more!

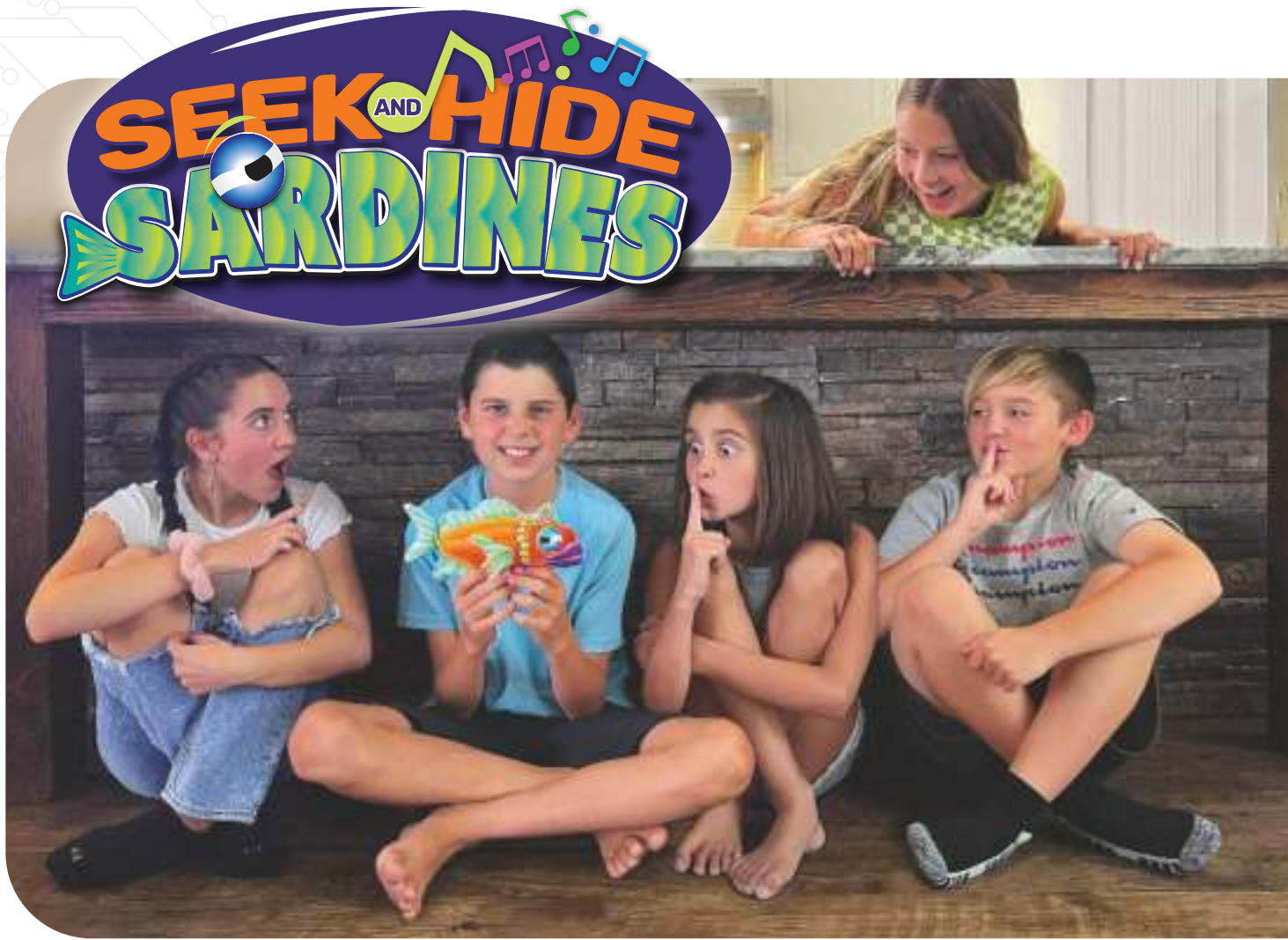
Welcome, Matey! Set sail for six different pirated themed games, including three levels of scavenger hunts, a memory game, matching game and three puzzle options. Each game option teaches new skills – but without getting in the way of an exciting pirate’s adventure! Includes sixty game cards, one treasure map (instructions) and pirate’s booty (a glowing gem).

-  Ages 4-10
-  Minutes 30-90
-  Indoor/Outdoor
-  Item #6377
-  Dims: 10.5x7x3"
-  Batteries Included and Replaceable



Learn More →






### Hide as a group with a singing, wriggling fish


Get ready for the worst teammate of all time: Saraphina, the singing fish. One player hides with her while the others search for them. As players find the hiding spot, they cram together like sardines...but remaining hidden isn't so easy because Saraphina intermittently bursts into song and must be silenced. Includes one plush singing fish and USB cable.

 Ages 5+  
Players 4-16+

Item #6292

 Minutes 30-60

 Dims: 10.5x7x3"

 Indoor/Outdoor

 Batteries Included and Replaceable



Learn More →





Image shown depicts revised packaging



Ages 5+  
 Players 4-20

Dims: 12.5x9x3"

Minutes 30-60

Indoor/Outdoor

Batteries Included and Replaceable

7 25334 98758 5

See the game in action →

### Wacky wrestling games for friends and family

Red team battles blue in five ridiculous bouts of bumping, balancing and racing. Roll the clash cube to determine your competition type, get in the rumble pose and compete! This kid's party game is just as absurd to play as it is hilarious to watch. Includes one clash cube, one rumble ring rope, four ring pins and four light up no-drop loops.



### A spooky, tag-style classic

It's time for a glowing graveyard game! Some players are ghosts, who hide and haunt. Other players are hunters, who search for the ghost. Once a ghost is spotted, the hunters yell a warning and race back towards the safe zone. Hunters who are tagged before making it back become ghosts the next round. Includes four safe zone markers and seven glow bracelets.



Ages 5+  
 Players 4-8

Dims: 10.5x7x3"

Minutes 15-60

Indoor/Outdoor

Batteries Included and Replaceable

7 02338 11333 9

See the game in action →

Ages 1-3 | Ages 4-10

Ages 5+

Ages 12+

Backyard

Indoor/Outdoor

Pool & Water

New Product

Fresh Creation | Modern Classic





### Knock their target while defending yours


Uncoil the snake within as you strike your opponents' targets. Targets attach magnetically to clips, which can be placed anywhere on a player's clothing. Game structure varies by the number of players and how they want to compete but winning always comes down to the same two skills: speed and agility! Includes four targets and four clips.

 Ages 4-10  
Players 2-4+

Item #1494

 Minutes 20-60

 Dims: 5x5x1.5"

 Indoor/Outdoor



Learn More →







**“Kick the Can” for today’s generation**

An Intergalactic Terrestrial (I.T.) has landed in your neighborhood and rude invaders are trying to kick it out of town! I.T. scores points by tagging invaders while invaders score points by kicking the Cosmic Can – and get bonus points if it lands on their color. Your otherworldly upgrade to the classic has just landed. Includes one fully kickable, color-changing Cosmic Can.

- Ages 5+  
Players 4-12+      Item #6285
- Minutes 30-90      Dims: 5x5.5x5”
- Backyard      Batteries Included and Replaceable



See the game in action →



#1 Best Seller

# CAPTURE THE FLAG REDUX



## Glowing Capture the Flag

It's the new way to play Capture the Flag: with glow-in-the-dark lights! The classic game of stealth, speed and strategy has been adapted for today's youth. Includes eight light up jail markers, eight glow bracelets, five territory markers, two orbs and ten downloadable game variations.

- Ages 8+  
Players 4-8+ Item #0610
- Minutes 30-90  Dims: 12.5x9x3"
- Backyard  Batteries Included and Replaceable



See the game in action →



## EXPANSION SETS

### 12 Bracelet Expansion

Expands REDUX to a 20 player game. Bracelets are adjustable, reusable and bright. Includes six green bracelets and six blue bracelets.

Adds 12 Players Item #2217

Dims: 12.5x4.5x3"



### Three Team Magenta Expansion

Add an extra team and an all-new color (magenta) to Capture the Flag REDUX for three-way, three-team competitions. Includes one orb, four jail lights and four bracelets.

Adds 4 Players Item #2200

Dims: 12.5x4.5x3"



### Defenders Expansion

Add a thrilling twist to your REDUX games: glowing swords! Defending players wield (harmless!) foam swords where sword hits replace tagging. Includes two Defender Swords per team.

Adds 4 Players Item #6360

Dims: 17x7x2"



# GLOW BATTLE





## Glow Battle - Family Pack

For 2-8 players: Battle friends, foes and family in this organized foam sword fighting games using (harmless!) glowing weapons. Perfect for groups, birthdays and sleepovers, this dynamic set offers ten different game structures and hours of active excitement. Includes game option cards, eight glow swords, eight home base markers and eight light up bracelets.

 Ages 8+  
Players 2-8+

Item #7622

 Minutes 30-90

 Dims: 17x7x5"

 Indoor/Outdoor

 Batteries Included and Replaceable



See the game in action →




## Glow Battle - Ninja Version

For 2-4 players: Unleash your inner ninja warrior with this glowing sword game! Light up the backyard or rec room with glowing lights and physical activity as players run, swing, dodge and strategize to conquer their opponents. Includes ten downloadable game options, four light up foam katana swords and four dojo markers.


 Ages 8+  
Players 2-4+

Item #7618

 Minutes 20-60

 Dims: 17x7x3"

 Indoor/Outdoor

 Batteries Included and Replaceable





\*Award Finalist

### The new way to play freeze tag

Vikings race to collect the glowing gems and return them to the scepter while Ice Dragons try to freeze tag all the players. Designed for both sun and snow, this group game inspires imagination and brings players together for active excitement. It also can be used for pretend play and costumes. Includes one medieval scepter and five glowing gems.

Ages 8+  
Players 4-10

Item #5652

Minutes 15-60

Dims: 15x8.5x4"

Backyard

Batteries Included and Replaceable



See the game in → action



Ages 8+  
Players 4-10+

Item #7632

Minutes 30-90

Dims: 10.5x7x3"

Backyard

Batteries Included and Replaceable



See the game in → action



### Magical hide and seek

Bring fantasy to life! Werewolves hunt Wizards. Wizards search for glowing crystals to end the Werewolves' curse. It's a thrilling, glow-in-the-dark neighborhood game that's part "hunt and go seek," part capture the flag and part zombie tag. Includes three levels of game play, two star crystals, four field markers, five wizard armlets, one alpha werewolf bracelet, one moon crystal and ten role cards.



Ages 8+  
Players 1-8

Item #9110

Minutes 30-90

Dims: 12.5x9x3"

Pool & Water

Batteries Included and Replaceable



See the game in action →



### Light up your favorite swimming games

Leap into the water and find new ways to enjoy your pool – with a light-up pool party kit! Experience hours of glowing excitement with game options that range from upgraded classics to relay races to all new games. Includes two floating lights, two dive diamonds, four light up bracelets and 10 game options.



### Dive Diamonds

#### Race to retrieve the glowing gems

Remember diving for quarters as a kid? Now youth can dive for glowing diamonds! This upgrade offers a "slow-sink" design, easy-grip surface, 3 distinctive colors, and is waterproof. Includes turquoise, magenta and onyx colored gems.



Ages 5+  
Players 1-8

Item #9097

Minutes 30-90

Dims: 6x8.5x3"

Pool & Water

Batteries Included and Replaceable



See the game in action →



## Eyeballs of Madness!



Image shown depicts revised packaging

Includes  
a Kids  
version



Item #6278



Ages 12+  
Players 2-6



Backyard



Minutes 20-60



Dims: 12.5x9x3"



See the  
game in →  
action



### "Like horseshoes meets chess"

Arrange your team's targets ("eyeballs") to mislead and challenge your opponents. Then toss a "carrot" at their arrangement, trying to hit the eyeballs that will maximum your score. Part wacky lawn game, part strategic competition, it's a great enhancement of other 'stand and toss' yard games. Includes a simplified version for kids, fourteen eyeballs, fourteen stands and one stretchy carrot.



Ages 12+  
Players 4-10+

Item #6261



Minutes 30-90



Dims: 17x7x2"



Indoor/Outdoor



Batteries Included  
and Replaceable



See the  
game in →  
action



### Silly horror spoof game for teens

An active horror game! Run, seek, hide, record your living will, beg for mercy, leave creepy notes. It's Suburbos vs the monster in this real time, riotous horror game. Simultaneously hair-raising, absurd and fast-paced, it's particularly good for teens. Includes four monster options, forty "Suburbo" objectives and one glow blade.



Ages 12+  
 Players 6-12  
 Item #7653  
 Minutes 60-90  
 Dims: 10.5x10.5x3"  
 Indoor/Outdoor  
 Batteries Included and Replaceable  
 7 89354 98765 3  
 See the game in →  
 action

### High school reunion-themed murder mystery

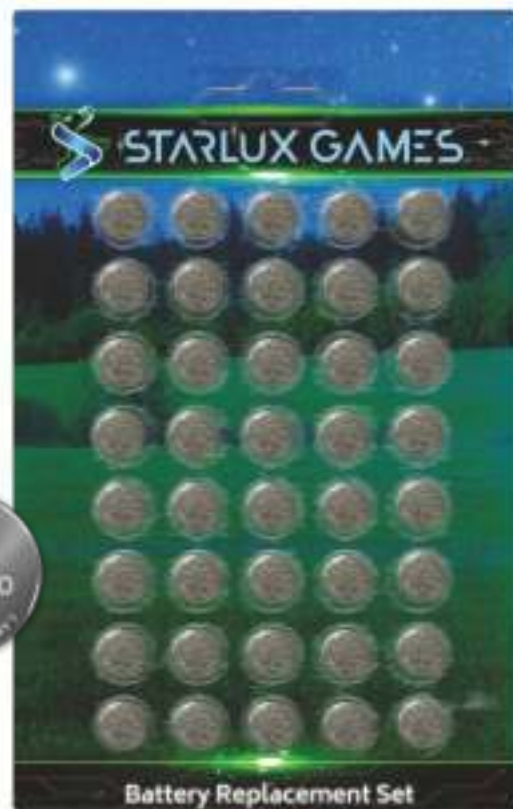
It's Jocks vs. Geeks vs. Rebels in this live action game that's part murder mystery, part survival game and entirely devious. This is a "gamer's game," with elaborate opportunities for team strategies, role playing and...betrayal. Includes 12 character cards with lanyards, 14 secret missions, 16 Ghost objectives and one glowing dagger.

### Need replacement batteries?

Replaces all required batteries for Bath Buddy, Capture the Flag REDUX, 12-Bracelet Expansion Set, 3-Way Magenta Expansion Set, Darkridge Reunion, Ghosts in the Graveyard, Pool Party, Dive Diamonds, Vikings of the Northern Lights, Wizards & Werewolves and Word Treasures. Includes 48 CR 1220 batteries.

Item #9930

Dims: 4.5x7x.5"





As Seen On



Awards



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